

"YES" ?  
1997  
for String Quartet

Before I learned to say "No,"

I used to say "YES" to things

I didn't want to say "YES" to.

— CHIN-HSIEN CHUNG

Chop技巧，在現代音樂中僅被短暫地使用，但在爵士音樂領域卻得到了廣泛的應用。這種技巧以其獨特的聲響和強大的可塑性，給我產生了深刻的吸引力。提琴上的Chop技巧通過用靠近琴弓的琴毛以垂直方向敲擊琴弦，這種動作通常結合快速且有控制的止音動作，賦予了音樂獨特的節奏感，以產生有節奏的頓挫聲音，既可以是有音高的，也可以是無音高的噪音，極大地豐富了音樂的聲響效果。

這種Chop聲響給我一種遏止在喉嚨被掐住的感覺，彷彿生活中那些「想說卻又不敢說出來」的瞬間。這與我想要通過我的作品表達的概念——在學會如何堅定說出「NO」之前，我曾在不願意的事情面前屈服說出「YES」——不謀而合。這不僅是對自己的一種提醒，也希望能給予聽眾相同的體悟。因此，我將這種具有豐富變化和強烈情感表達的Chop技巧，與我對複雜社會性的探索結合，開發出了這首作品的核心思想。通過這種方式，我希望能夠在音樂中探討個人在社會壓力下的情感掙扎，以及最終找到自我表達的勇氣。

### **第一樂章— YES (100% NO)**

一個清晰的開端，逐漸模糊，過了有一段時間……好吧！讓我們先說 “Yes”。

### **第二樂章 — YES (50% NO/50% YES)**

似乎有一個方向，但天空很暗，深思熟慮後，我不情願地繼續著。

### **第三樂章 —YES (100% YES)**

但在大腦中構建零散的線索使畫面變得越來越清晰。這就是真實的我。

## Performance note

b.b. behind the bridge

o.b. on the bridge

s.t. sul tasto

s.p. sul ponticello

m.s.p. molto sul ponticello

o.t.t. over the top of the bridge



S.v. senza vibrato

mv. molto vibrato

- pizzicato
- ① use thumb
  - ② use index finger
  - ③ use index finger nail to pluck a string
  - ④ use index finger nail to flick a string

## Mov. III explanation

Play any box at random, in no order.

Change the box = Change the tempo

Each box can be repeated max. 3 times in a row. ex. B-A-A-A-C-A-B works.

! = 80-92-85-80-96-86-92

The break between each box could be 0" ~ 2"

## Chop notation

\* Play "All" Chop on String I and III with "mute string"

note head "■"



Chops refer to an "down" (|■) and "up" (|V) vertical bow stroke movement.



If it's shown to indicate pitches fingered in the left hand, used in conjunction with soft chopping. You can hear pitches.



Hard chop "f" (noise, no pitch)

It represents an accented percussive-only chop.

A chop "rests" on the strings and does not bounce up, but instead lifted in time to the music in the rhythm that corresponds to the appropriate subdivision of the groove.



Soft chop "p" (noise, no pitch)

Same as hard chop but at the lower dynamic.



Scrapes on II and III string (no pitch)



Triple chop

(the goal is 3 quite skip for a

"triple but more skips are possible")

